

CITY OF LOCKPORT
BOARD OF FIRE COMMISSIONERS
REGULAR MEETING – OFFICIAL RECORD

Site: M-24

October 14th, 2025 – 4:00pm

Present: Mike Tucker, Andrew Nemi, Denise Michel, Sienna Marren and John Craig via conference call.

Also present: Chief Quagliano, Anthony Serianni, Emily Stoddard and Jim Scapelliti

Call to Order: Comm. Michel called the meeting to order at 4:03pm.

Comm. Michel led the Board in the pledge.

Approval of minutes:

Motion made by Commissioner Nemi to accept the minutes from 9/9/25 and seconded by Commissioner Craig. Ayes 5.

Old Business

Commissioner Tucker asked if there was any movement on the 24hr shift change possibility. Chief Quagliano had no updates at this time. He had a meeting scheduled with Corporation Counsel but it was put off.

New Business:

Commissioner Craig asked Chief how the training at the canal went and it was reported that all went well.

Chief's Agenda:

1. **2nd Alarm Incidents** none – 2 standby crew incidents
2. **Apparatus update:** Engine 1 permanently out of service/retired, Old Ladder Truck may be sold, will know for sure in the next week or so.
3. **Agility Test results:** Candidates total, 1 no-show, 1 failure, 9 passed
4. **FF Volunteering:** Issue with LFD staff also belonging to volunteer fire companies. Puts the City at risk for long term contracted illness. Corp. Counsel Serianni advised the City to negotiate an MOA with the union prohibiting the practice
5. **Executive Session – Personnel**

Commissioner Craig made a motion to go into Executive session for personnel at 4:20pm. Commissioner Nemi seconded the motion. Ayes 5.

Commissioner Craig made a motion to exit executive session at 4:23pm. Seconded by Commissioner Nemi. Ayes 5.

Adjournment: Motion to adjourn made by Commissioner Tucker at 4:24pm. Seconded by Commissioner Nemi. Ayes 5.

The next regular meeting of the Fire Board will be on Monday November 3rd at 4:00pm.

Respectfully,
Emily Stoddard
City Clerk

CC: Fire Board, Chief Quagliano, Mayor Lombardi, Common Council and Corporation Counsel